Art Minor Requirements

Students in an undergraduate degree program at Washington University outside the College of Art may pursue an art minor. Consult the Associate Dean of Students or Assistant Dean/Registrar (Bixby Hall, Room 1), for more information.

GRADING FOR MINORS
Students must receive a grade of "C-" or better to earn minor credit.

TRANSFER CREDIT FOR MINORS
Students earning a minor in art may transfer one non-Washington University course to fulfill a minor requirement with pre-approval from the Associate Dean of Students or Assistant Dean/Registrar. Architecture majors may transfer only one (either drawing or design) Washington University architecture course to fulfill an art minor requirement.

ADVANCED PLACEMENT AND INTERNATIONAL BACCALAUREATE CREDIT FOR MINORS
Advanced Placement (Studio 2-D, Studio 3-D, and Studio Drawing) and International Baccalaureate credit does not count toward the art minor.

The requirements for art minors are (subject to change):

**Art (15 units)**
1. Two selected from the following:
   - Drawing (F10 ART 101 or 102*)
   - Two-Dimensional Design (F10 ART 105 or 106)
   - Three-Dimensional Design (F10 ART 107 or 108)
   *By taking two semesters of drawing, it is possible to complete this requirement without the courses in design.
2. Three additional courses selected from the F10 ART 100- or 200-level or any F20 ART course as part of the elective requirement.

**Book Arts (15 units)**
- History of Communication Design and/or
  - Illustrated Entertainment: Pictorial Graphic Culture
  - From Early Printing to Television
  - Introduction to Book Binding
  - Introduction to Letterpress Printing
  - Typography and Letterform: The Design of Language
  - Urban Books: Imag(en)ing St. Louis

**Communication Design (15 units)**
- Communication Design I is required
- Four selected from the following courses:
  - Basic Illustration
  - Communication Design II
  - Communication Design and Business
  - History of Communication Design
  - Interactivity and Web Design
  - Introduction to Animating in Three Dimensions
  - The Licensed Image: Development and Distribution
  - Pictures for Communication
  - Two-Dimensional Design (F10 ART 105 or 106)
  - Typography and Letterform: The Design of Language

**Digital Imaging & Photography (15 units)**
- Photography I
- Photography II
- History of Photography
- Two selected from the following courses:
  - Advanced Photography Seminar
  - Digital Imaging
  - Kinetic Image/Digital Video
  - Non-silver Photography or Alternative Process Photography
  - Photography III
  - Photography in Italy
Fashion Design (15 units)
Fashion: Textile Design
Two-Dimensional Design (F10 ART 105 or 106)
Two-Dimensional Fashion Design
Three-Dimensional Design (F10 ART 107 or 108)
Three-Dimensional Fashion Design

Painting (15 units)
Five selected from the following:
Drawing (F10 ART 101)
Color Systems or Intensive Color*
Painting
Painting (different course number than above)
Painting II
Intensive Intermediate Painting
Special Topics in Painting
*Intensive Color or Color Systems may be waived in favor of a second drawing course.

Printmaking (15 units)
Five selected from the following:
Drawing (F10 ART 101)
Guerilla Printmaking
Independent Study with Major Faculty
Printmaking
Printmaking (different course number than above)
Printmaking: Themed and Boxed
Special Topics in Printmaking

Sculpture (15 units)
Three-Dimensional Design (F10 ART 107 or 108) is required
Independent Study with Major Faculty is required
Three selected from the following:
Ceramics
Dimension Studies
Durational Systems
Sculpture
Sculpture: Blacksmithing
Sculpture: Foundry
Special Topics in Sculpture
Time Arts